How gamification can support the psychological needs connected to motivation
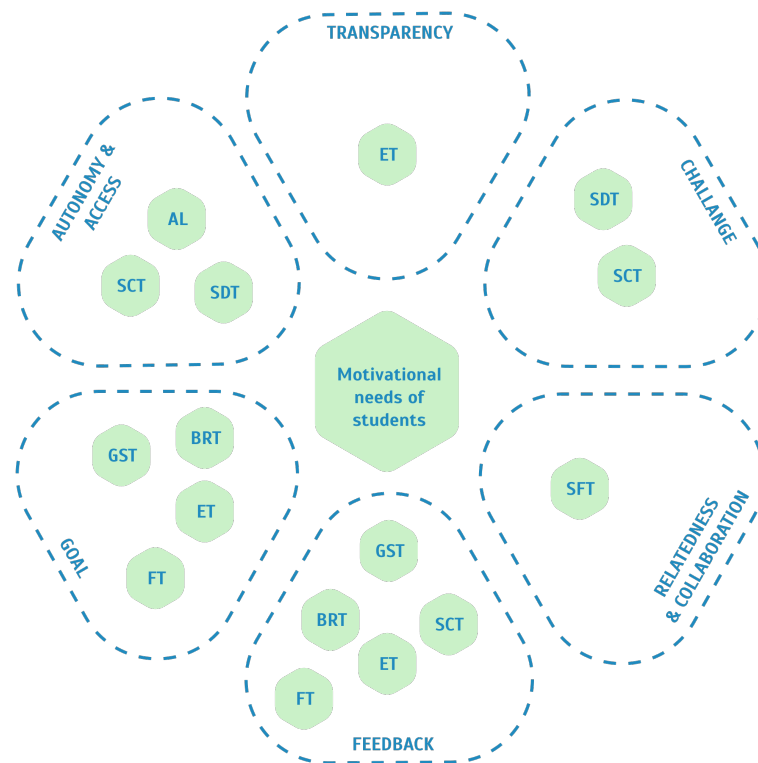

SFT — Self–Determination Theory

SCT — Social Comparison Theory

FT — Flow Theory

GST — Goal–Setting Theory

BRT — Behavioural Reinforcement Theory

ET — Expectancy Theory

AL — Adaptive Learning

Pythagoras

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